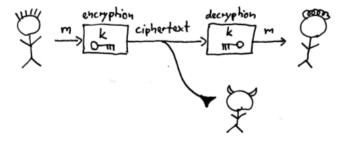
Katz, Lindell Introduction to Modern Cryptrography Slides Chapter 1

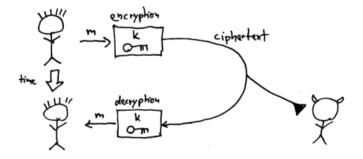
Markus Bläser, Saarland University

Private-Key Encryption



Two parties communicate securely sharing a common key.

Private-Key Encryption (2)



A user stores data securely over time.

Elements of private-key encryption

- ightharpoonup message space ${\cal M}$
- ▶ key space K
- ▶ ciphertext space C
- key-generating algorithm Gen
- encryption algorithm Enc
- decryption algorithm Dec

Elements of private-key encryption (2)

- 1. Gen is a probabilistic algorithm that outputs a key $k \in \mathcal{K}$ chosen according to some distribution.
- 2. Enc takes a key $k \in \mathcal{K}$ and a message $m \in \mathcal{M}$ and outputs a ciphertext $\mathsf{Enc}_k(m) \in \mathcal{C}.$
- 3. Dec takes a key $k \in \mathcal{K}$ and a ciphertext $c \in \mathcal{C}$ and outputs a plaintext $Dec_k(\mathfrak{m}) \in \mathcal{M}$.

$$\forall k \in \operatorname{im}(\mathsf{Gen}) \, \forall m \in \mathcal{M} : \, \mathsf{Dec}_k(\mathsf{Enc}_k(m)) = m$$

Kerckhoffs' principle

Kerckhoffs' principle

"The cipher method must not be required to be secret, and it must be able to fall into the hands of the enemy without inconvenience."

- easier just to keep a short key secret
- easier only to change the key in case of exposition of secret information
- scalability

Shift cipher (Caesar's chiper)

- Key k is a number between $0, \ldots, 25$.
- ▶ Every letter of a message is shifted by k.
- Caeser used a fixed key 3.

Formally:

- 1. $\mathcal{K} = \{0, \dots, 25\}$
- 2. $\mathcal{M} = \mathcal{C} = \{0, \dots, 25\}^*$
- 3. Gen outputs a key uniformly at random
- 4. $Enc_k(m_1 ... m_\ell) = c_1 ... c_\ell, c_i = m_i + k \mod 26$
- 5. $Dec_k(c_1 ... c_\ell) = t_1 ... t_\ell, t_i = c_i k \mod 26$

Mono-alphabetic substitution cipher

- Keys k are permutations of $\{0, \ldots, 25\}$
- $Enc_k(\mathfrak{m}_1 \dots \mathfrak{m}_\ell) = k(\mathfrak{m}_1) \dots k(\mathfrak{m}_\ell)$
- ▶ $Dec_k(c_1...c_\ell) = k^{-1}(c_1)...k^{-1}(c_\ell)$

Vigenère cipher (poly-alphabetic cipher)

"Shift cipher with different keys"

- ► Key $k \in \{0, ..., 25\}^t$ for some t
- ► $Enc_k(m_1...m_\ell) = c_1...c_\ell$, $c_i = m_i + k_{i(i)} \mod 26$
- ▶ $Dec_k(c_1 \dots m_\ell) = t_1 \dots t_\ell$, $t_i = c_i k_{j(i)} \mod 26$

$$\mathsf{index}\ \mathsf{j}(\mathsf{i}) = \begin{cases} \mathsf{i} \mod 26 & \mathsf{if}\ \mathsf{t}\ /\!\!/ \, \mathsf{i} \\ \mathsf{t} & \mathsf{otherwise} \end{cases}$$

Principle 1—Formal Definitions

Formal definitions give clear descriptions of

- threats
- security guarantees

and offer a way to mathematically analyse and compare cryptographic schemes

Example

What does secure encryption mean?

- It should be impossible for an attacker to recover the key.
- ▶ It should be impossible for an attacker to recover the entire plaintext.
- ▶ It should be impossible for an attacker to recover any character of the plaintext.
- A ciphertext should not leak no (additional) information about the plaintext.

Mathematical definition of "additional information" is needed.

→ probability theory

Example (2)

What is a threat?

- ciphertext-only attack
- known-plaintext attack
- chosen-plaintext attack
- chosen-ciphertext attack

Principle 2—Precise Assumptions

- Most modern cryptographic constructions cannot be proven secure unconditionally.
- ► This would require resolving questions from computational complexity, like "P = NP?"
- ► Therefore, security proofs rely on assumptions, like "hardness of factoring"

Mathematically precise assumptions allow:

- validation of assumption
- comparison of schemes (by comparing assumptions)
- understanding the necessity of assumptions

Principle 3—Proofs of security

- Relative to the assumptions made and
- relative to the definitions

no attacker will succeed in breaking the scheme

Problems:

- assumptions might be broken
- attacks might not have been modelled

Nevertheless: Formal approach to cryptography has revolutionized the field!